

### **General Meeting – 2/25/09**

- Could possibly add reception for Steve Smith's talk on April 8<sup>th</sup>
- Topic TBA for Professor Dunham's talk
- Have more Wiis than anything
- Top games for Game Night: Smash Bros., Halo, Call of Duty
- Board and card games are good as well
- May be tough to do computer games due to Systems restrictions
- Tournaments are possible: Madden, Smash Bros.
- GameCraft has three projects in progress: Rogue (Andrew's RPG), Twisted Metal (Colin's game), and Cubekind (Dean's project to create cubes for GameCraft and ACM)
- Might get 10 copies of Torque
- Anyone with a game idea can start a group in GameCraft
- Post-meeting presentations to begin again starting with today's meeting
- Formal introduction to the role of the recruitment officer
- Recruitment officer will increase membership, spread the word of ACM, facilitate fundraising, and work with the treasurer to ensure money being spent in the recruiting budget does not exceed money being brought in
- Recruiting budget of \$100 passed unanimously
- ACM official charter will be discussed in next officer meeting